

Term 1 Week 7 Room 11 Planning

14/3 to 18/3

	WALT/TRUMP	Purpose	Activity/ICT
ARTS	Create an insect artwork using Matisse style rip/cut and paste.	Creativity and knowledge building.	<p>Make an insect artwork.</p> <p>Managing self</p>
MATHEMATICS	Calculators (Level 3) Learn a range of strategies to solve basic problems. Doubling to 20. Solving problems by putting the BIG number in our heads and counting on without using material.	Quick recall of basic number facts to assist with speed of operation.	
	Aces (Level 4) Learn strategies to solve basic facts. Doubling 7+7 20,40 then 50, 70 ... and Halves i.e 75 Identify areas to work on from our assessments. Add and subtract the numbers 1, 10, 100 and 1000 to four digit numbers	Know how many 10's 100, 1000's in a number. Solve more complex problems. Communicate ideas. Learning Vocabulary Doubling, Halves, tens, ones, hundreds, rounding	
	Earthlings (Level 4 to 5) Learn a range of strategies to solve basic problems. Doubling 70+70 and Halves i.e 75 Identify areas to work on from our assessments. Add and subtract the numbers 1, 10, 100 and 1000 to four digit numbers	Questions Can you show me? What did you do ? What else could you do? Does it always work?	
	Aarvarks (Level 5+) Develop place value Knowledge. Doubles 173+175 Identify areas to work on from our assessments. Add and subtract the numbers 1, 10, 100 and 1000 to four digit numbers	Resources Separate lesson plans in folder. Interactive whiteboard NZ Maths Tennis balls Cards Dice 100 frame	

Language	<p>Use Key words.</p> <p>Learning how use the internet and the computer.</p> <p>Write goals for Term 1.</p> <p>Speak clearly to an audience P</p> <p>Write to inform M</p> <p>Establish spelling programme.</p> <p>Write a recount. Know my audience and purpose</p> <p>Sequence,adverbs,adjectives, feelings</p> <p><i>EDITING</i> Check and fix my own writing Rewrite to meet purpose and audience needs</p>	<p>Find Info to answer Q</p> <p>Able to use computers/internet</p> <p>Create goals and display.</p> <p>To inform</p> <p>To communicate ideas</p>	<p>Identifying obstacles to reaching goals. Elimination of these.</p> <p>News/ Think Peer Share</p> <p>Email Wiki Spelling sites</p> <p>Make success criteria for recount.</p>
Reading	<p>Novels Finding meanings of words Predicting Use clues in the text to decide what will happen next in the text. Evaluating To explain why I think the way I do about what has been read and what I think the author is saying.</p> <p>Chapters Predicting Use clues in the text to decide what will happen next in the text. Evaluating To explain why I think the way I do about what has been read and what I think the author is saying.</p> <p>Magazines Predicting Use clues in the text to decide what will happen next in the text.</p> <p>Storybooks Predicting Use clues in the text to decide what will happen next in the text.</p>	<p>Phonemic awareness Magazines/Storybooks Look at sounds and letters beginning of words. Look at sounds in middle and end. Break into syllables and sound each out. Look for common letter combinations. Look for word families. Look at word structure: root word prefix and suffix.</p> <p>Questions Predicting All Groups What is the story about? What do we already know about...? We know that....now we will use our own experience about this topic and what we would do, to predict what is going to happen. What do you think will happen next? Words I found hard list.</p> <p>Evaluating Novels Chapters Is this fact of fiction? Do you agree or disagree with the author on this point? Is there a better solution to...? What information is here that helps you to form this opinion? What changes would you suggest? What does the author want you to believe? What has not been said here? What do you believe? Compare and contrast.</p> <p>Resources Effective literacy Junior Journals School Journals</p>	

Health/PE	Learn Athletic skills Keep/Get fit P	Improve our thinking	PE Make success criteria Athletics Make criteria Daily Fitness
Maori	Learn new waiatas and commands. Mihi – Taniwha art	To learn Maori language	Sing: E toru nga, tutira mai
Thinking	Think about problems from different angles. Use Y Chart/Venn /T Chart diagrams	Solve problems. Organise ideas.	Manipulation of ideas for organization In reading students use these charts to describe and compare characters.
STRIVE	Write 1 research questions. Find out answer by using keywords. Use reference resources	Find info	STRIVE Model: See unit for detail
Reflection	<p>The class is right into insects with students bringing a range of insects to school.</p> <p>Self management is still a big issue with a number of students who loose the plot if they are not directed every step of the way in their learning.</p> <p>As a general rule the Aarvarks and Earthlings are coping well with being asked to set their own learning pace in maths.</p> <p>We use games and cards a lot as learning tools.</p> <p>In reading I am striking some resistance to using a dictionary for gaining meaning of words or to improve vocabulary.</p> <p>The initial enthusiasm for homework has waned a little, however a good number of students love the concept of taking work home for mum or dad to help .</p> <p>Oral language is still at it's early stage with some students not preparing their news presentation. Ideally the students should know enough about their news to answer a few basic questions – for most this is proving too hard.</p>		

Strive Model ICT TRUMP Key Competencies Thinking Literacy is Integrated.

Maths : Lesson Split in 4

1- Warm Up :Game 2- LI explained 3- Split Game/Maintenance Group/New learning with T
4- Reflection/Feedback

Reading: regular GSR with teacher. This weeks LI ; deconstructing the contents of a story.

TRUMP/Thinking: Specific focuses and integration.

<http://arb.nzcer.org.nz/strategies/venn.php>